

# My Playbook

## Offense

Plays: 16

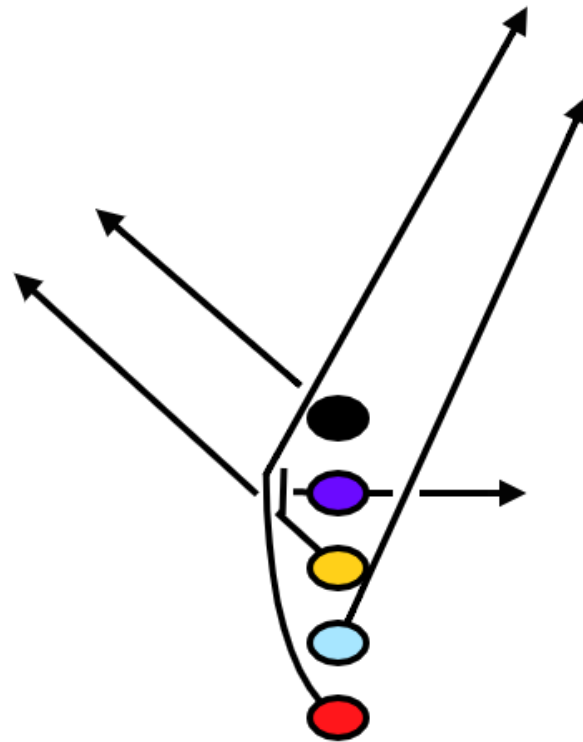
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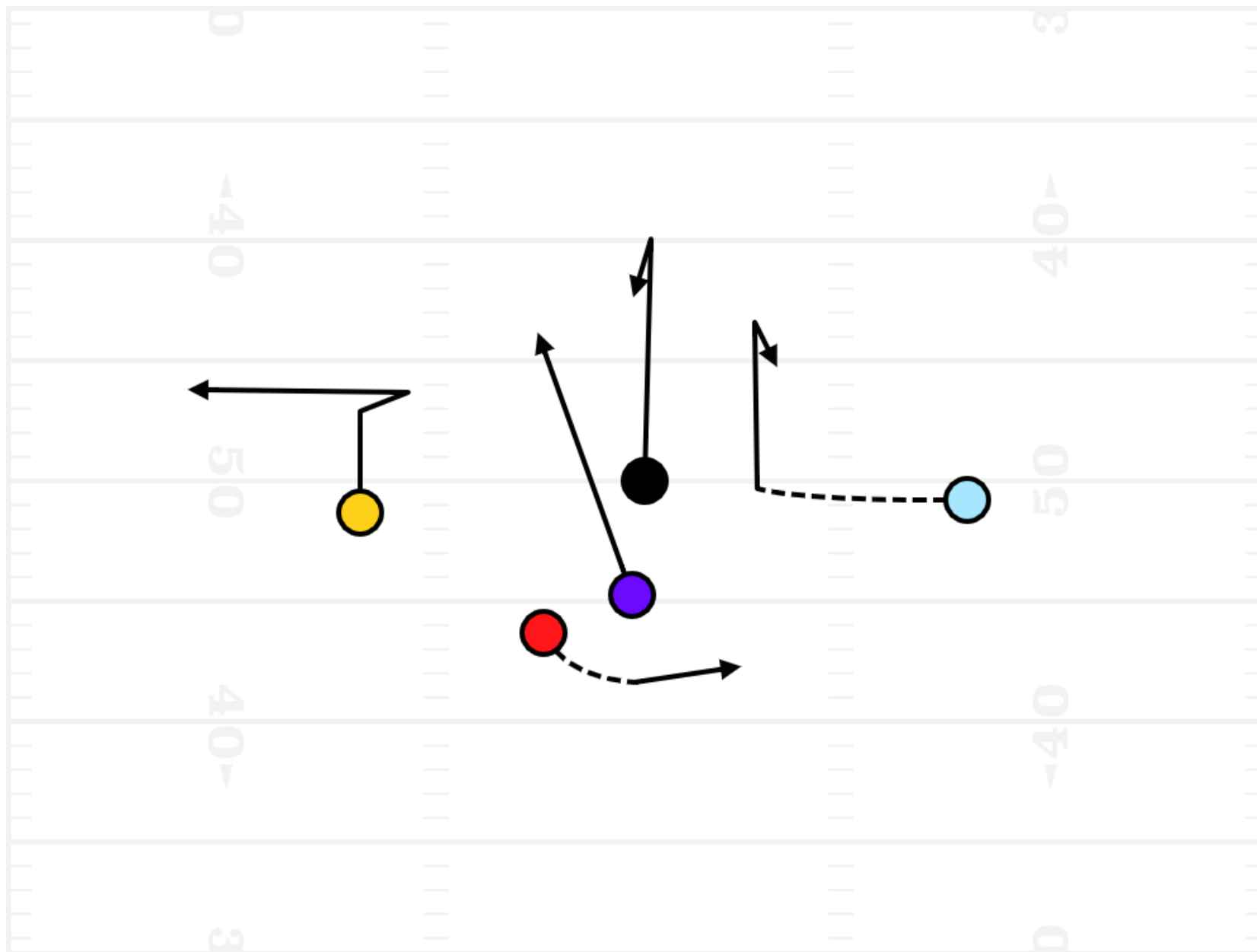
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Train



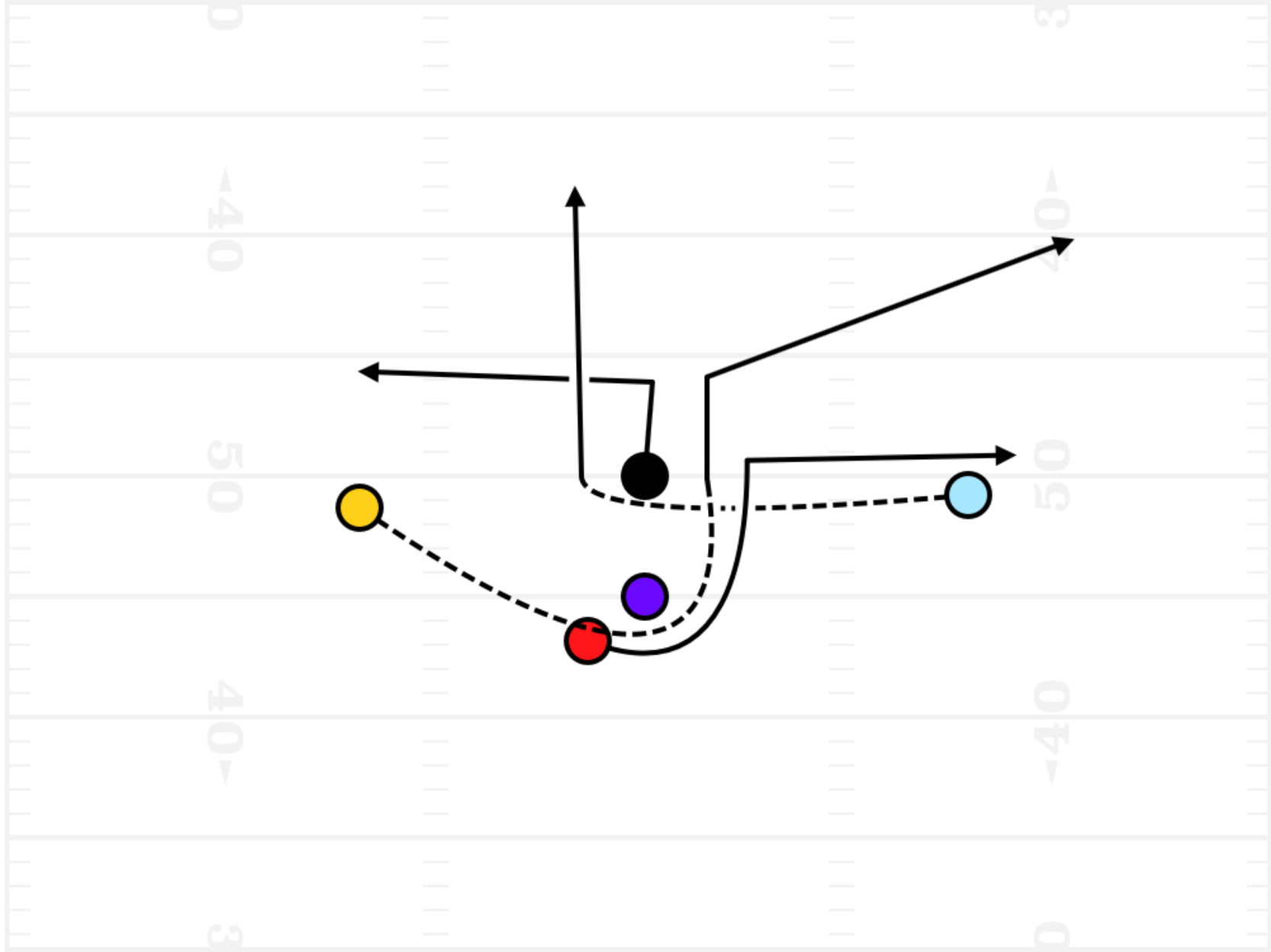
2

## Base Right RQ-D2



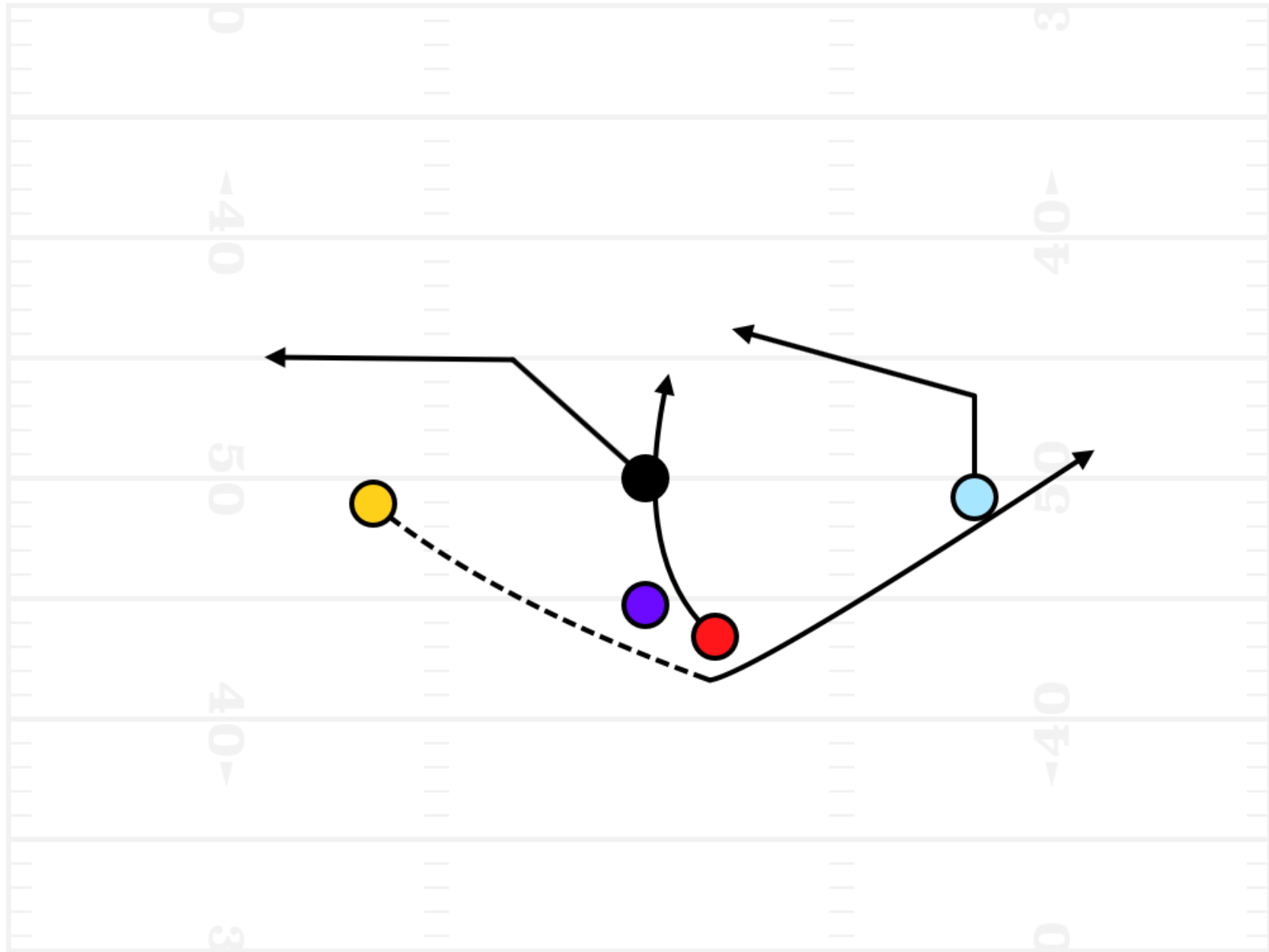
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# Base Right Disco time



4

## Base Right Motion RPO



# Base Right Motion RPO

## Coaching Notes

### How to Run the play

Motion Yellow with a hand motion, when behind the QB (Purple) snap the ball

Mesh with red

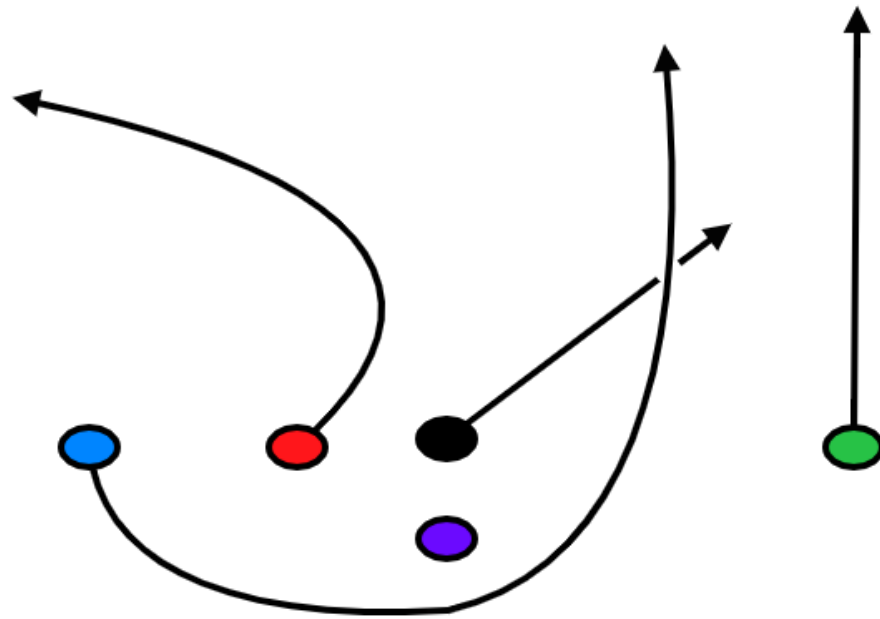
If they are running a 4-1 C1, read the right LB, If he blitzes, throw the slant, if he sits run the ball

If they are running a 2-2 Box, read the middle defender, if he blitzes, throw the slant, if he sits run the ball

If they are running man, fake the handoff and throw to yellow in the flats

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Red Ghost



# Red Ghost

## Coaching Notes

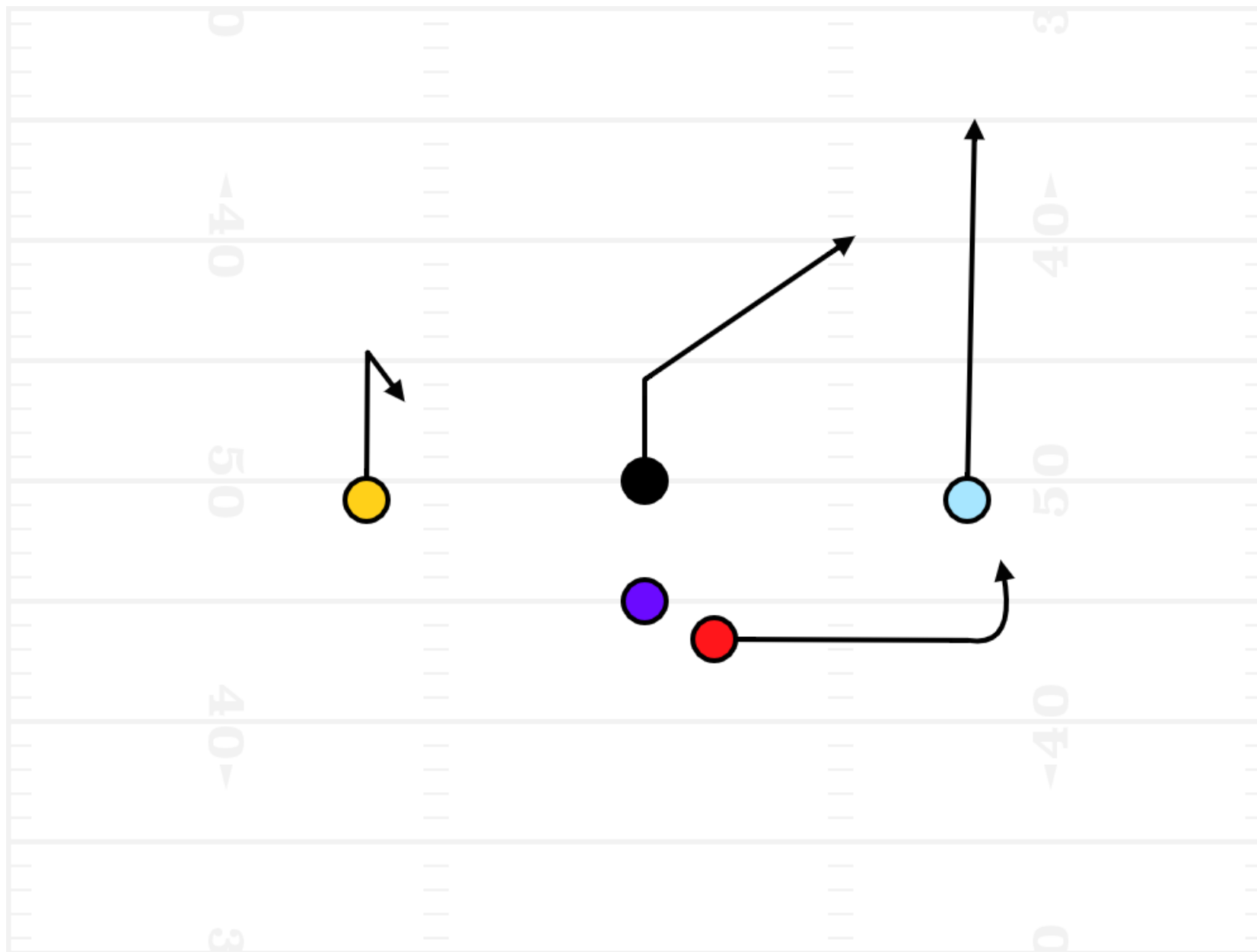
### Coaching Points

Fake the hand off to blue pass to Red. Red does a 5 yard in/out , Blue sell the hand off, Green Go, Black 3 yard slant.



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## Base Right Pitch



# Base Right Pitch

## Coaching Notes

### How to run the play

Yellow: quick 5 yard hitch

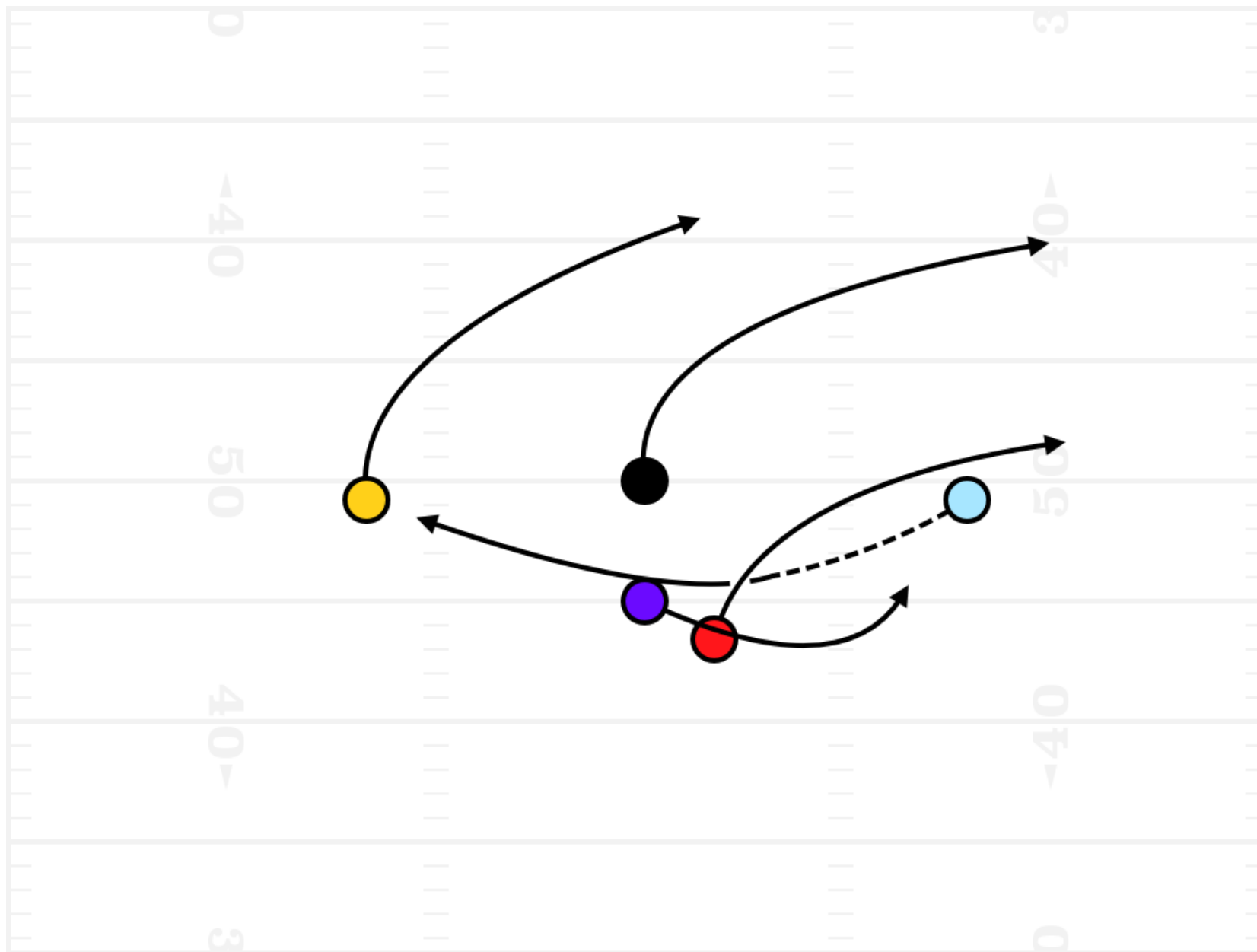
Black: 5 yard corner to the right aim for 12 on the sideline

Blue: outside release fade

Red: sprint towards the sideline expect the ball after 3 yards, has the option to run or throw. If flat defender on blue, crashes hard, look black on the corner or blue on the fade

Purple: If yellow's defender is playing off (5-10 yards back) throw the hitch. If not, rugby pitch to red.

## Base Right Motion Rollout



# Base Right Motion Rollout

## Coaching Notes

### How to run the play

Motion Blue with a hand motion, before he is in front the QB (Purple) snap the ball

Mesh with blue

Handoff or rollout to the right

Red: run into the flat, look for a quick pass

Black: run a 10 yard corner to the right side

Yellow: Backside post, cut at 5 and make it really flat, you want to work back to the middle of the field.

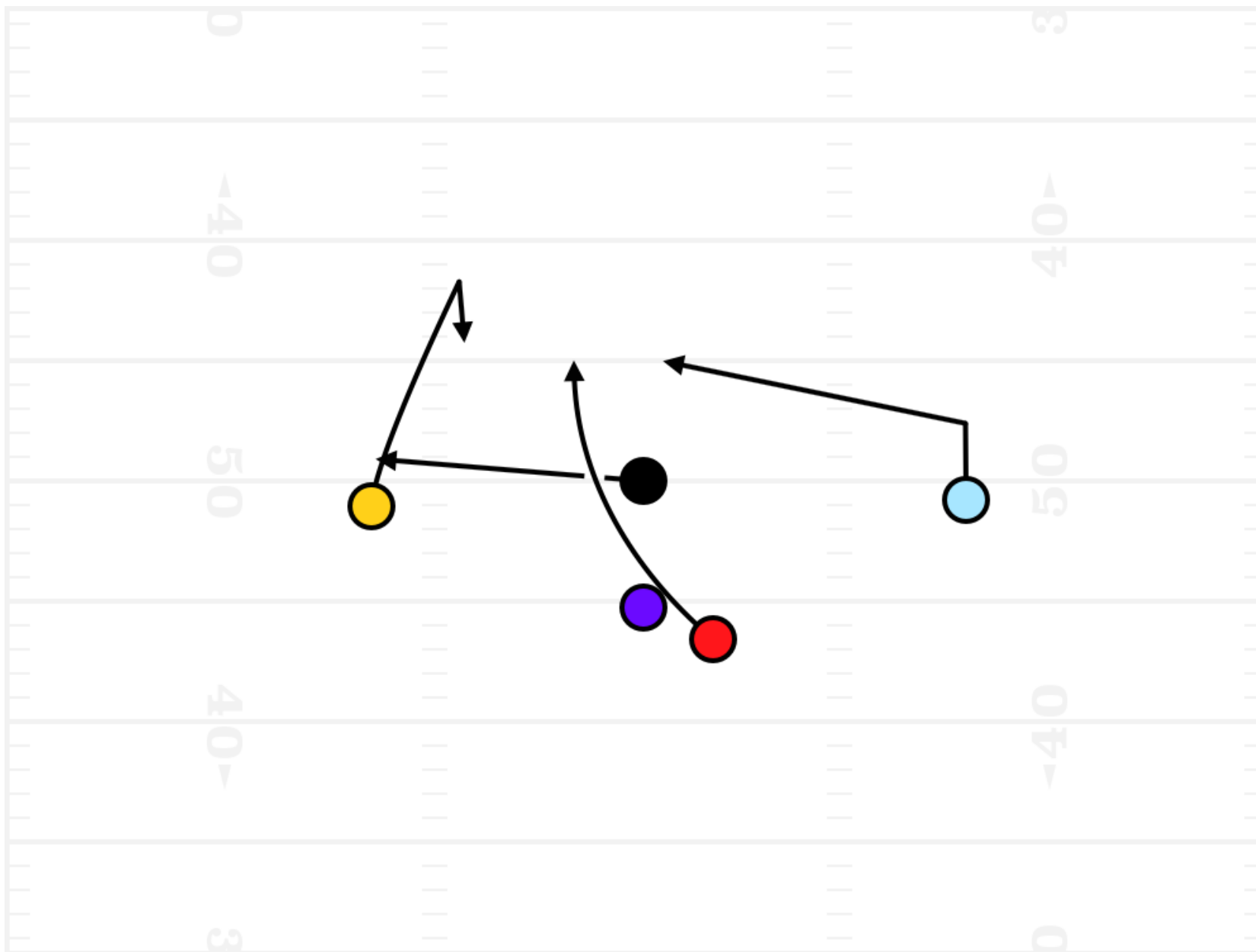
Blue: if you don't get the handoff, run a wheel up the sideline

If they are playing 4-1 C1, hit black on the corner or yellow on the back side post. If red is open and can get 7 yards, hit him

If they are playing 2-2 box, hit black on the corner or yellow on the back side post. If red is open and can get 7 yards, hit him

If they are playing man, hand it off or choose your favorite matchup.

## Base Right RPO



# Base Right RPO

## Coaching Notes

### How to run the play

Mesh with red

Yellow: inside release. 7 yard curl, work back to 5. Box defender out with your body.

Black: Quick arrow to the left, don't get depth. Look for a quick pass and turn up the sidelines.

Blue: inside release, 3 yard quick slant, don't run too deep

Red: mesh with purple, run hard and don't grab the ball. If the QB pulls it, don't fight it

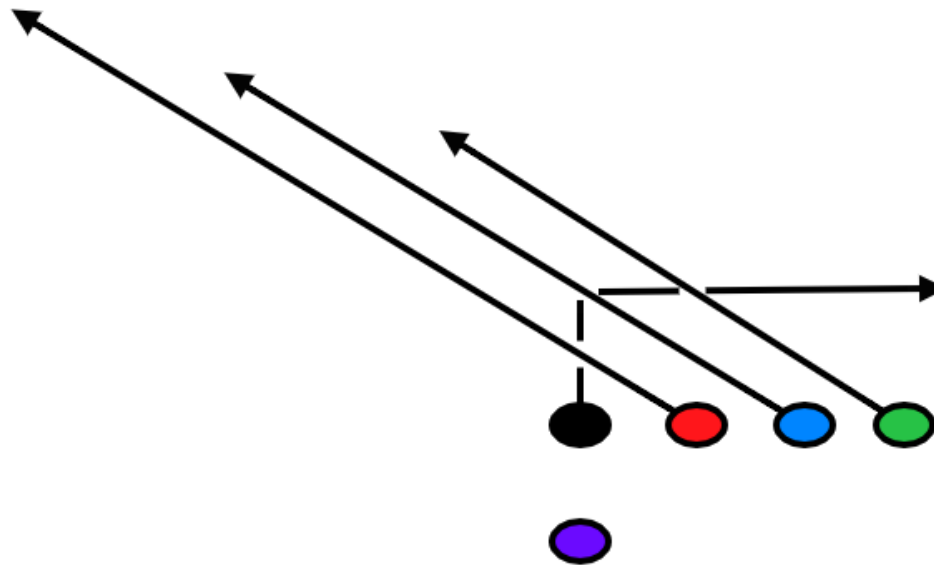
If they are running a 4-1 C1, read the right LB, If he blitzes, throw the slant, if he sits, read the left LB, if he blitzes, read the curl flat, if he sits hand off

If they are running a 2-2 Box, read the middle defender, if he blitzes, throw the slant, if he sits run the ball

If they are running man, look for the best matchup.

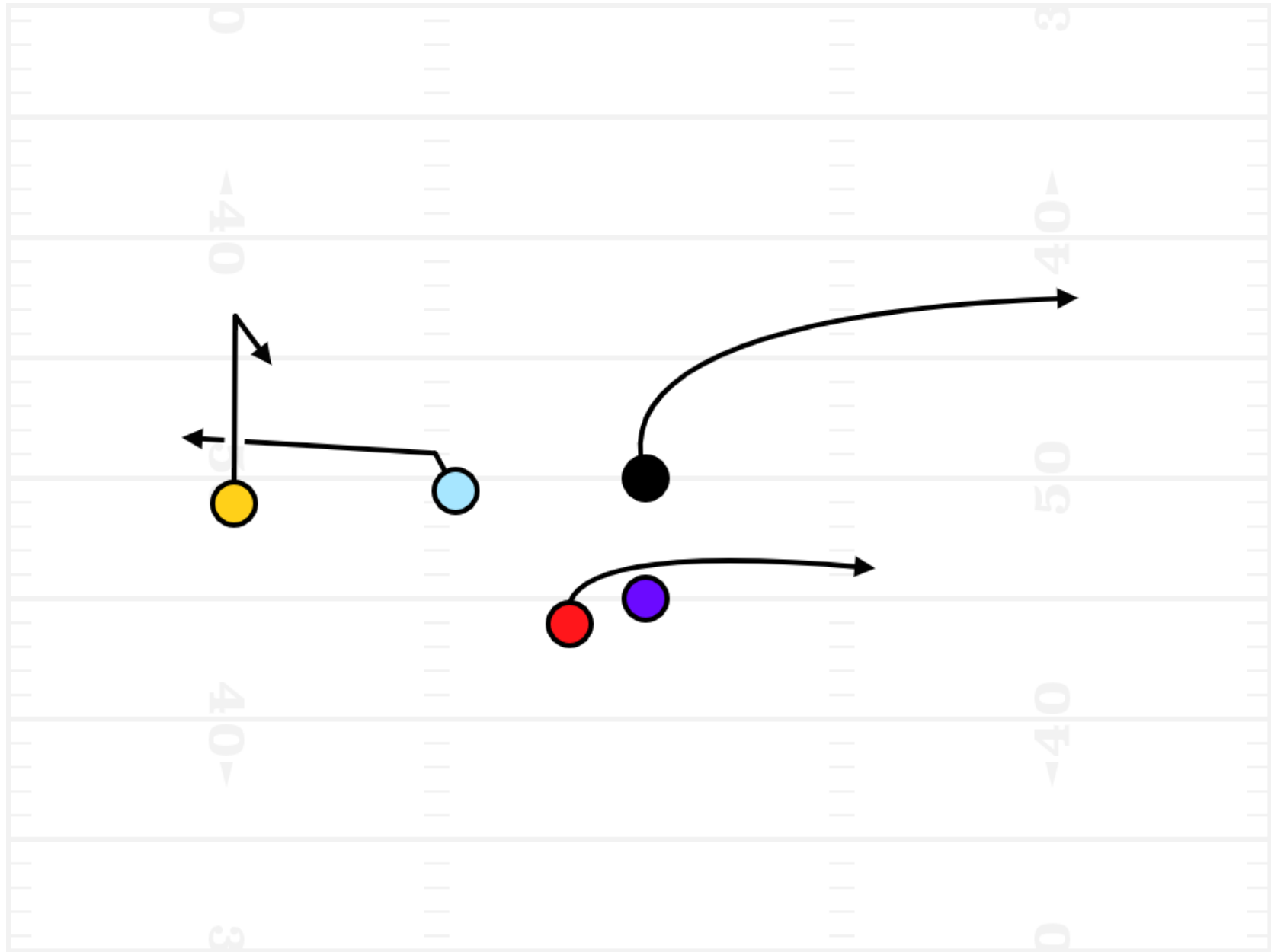
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Flood!



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# Slot Lt Denver





# Slot Lt Denver

## Coaching Notes

### How to run this play

Yellow: 7 yard curl, work back to 5

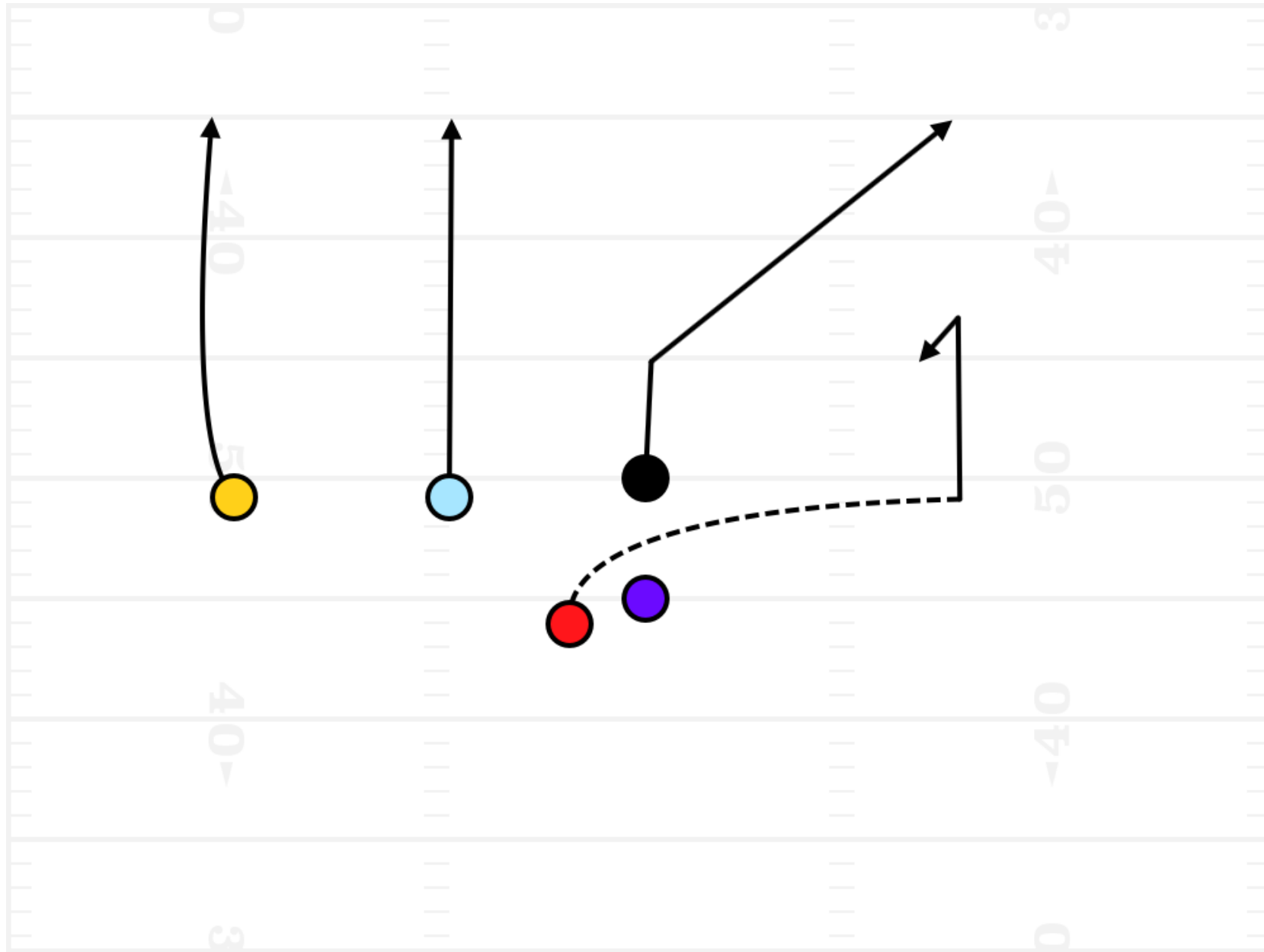
Blue: 2 yard arrow, look for quick pass and turn up the sideline

Black: bend right, mirror red, max depth: 12 yards

Red: mesh with purple, if you can beat flat defender outside keep it, if not throw it to black

Purple: if 4-1 C1 and left LB blitzes keep it and read the Curl-Flat. If not or 2-2 box, hand it off. Against man, pick your best matchup, probably black

## Slot Lt Motion Verts



# Slot Lt Motion Verts

## Coaching Notes

### How to run this play

Yellow: outside release fade

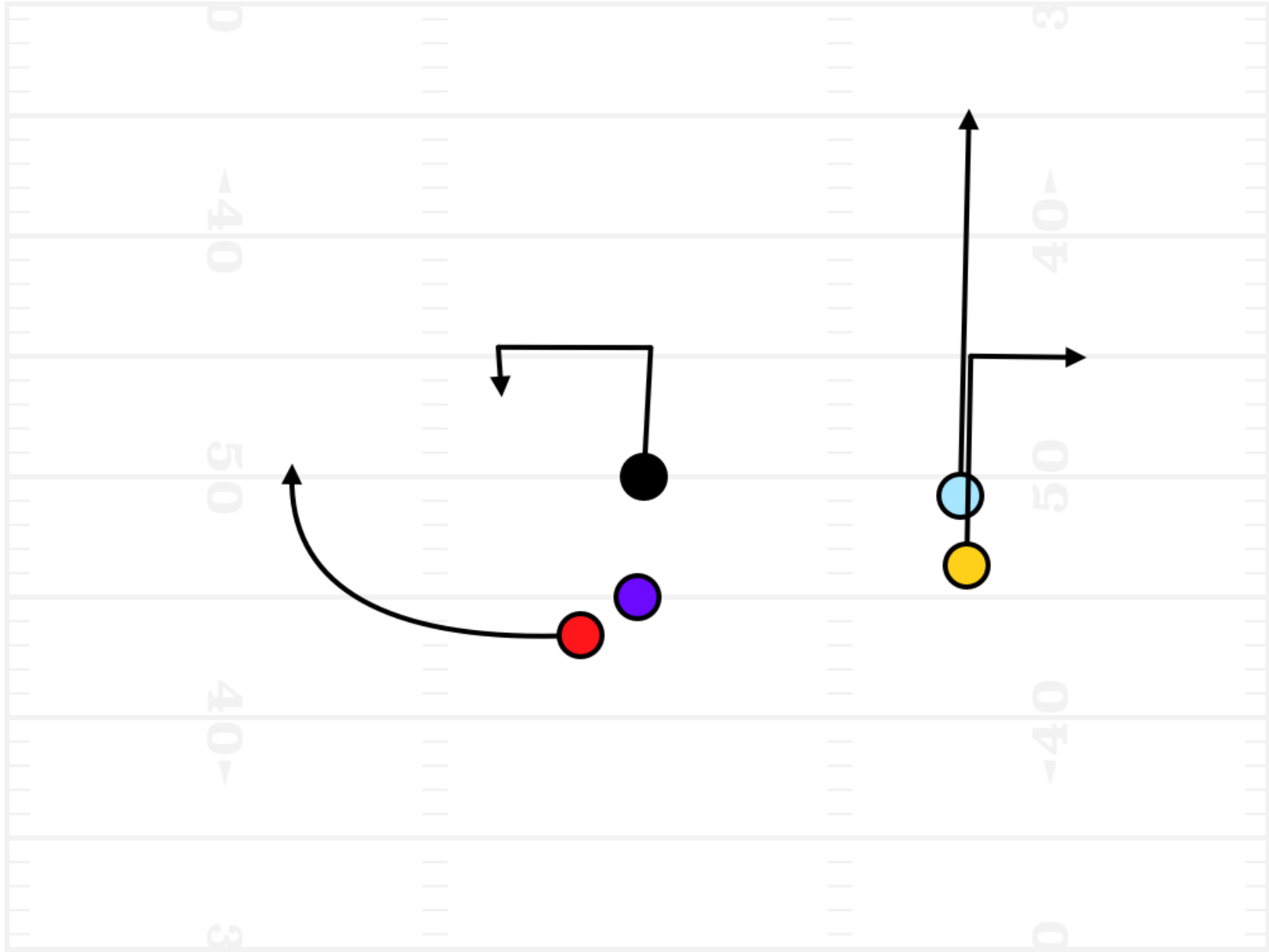
Blue: seam, stay inside, 3/4 speed.

Black: 5 yard corner to the right, aim for 12

Red: Motion to receiver. 7 yard curl, work back to 5.

Purple: send red with hand signal. If 4-1 C1, read the LBs, if left blitzes. Throw to blue. If right blitzes, read safety, throw to black or yellow. If 2-2 Box, throw blue quick. If man, choose best matchup

## Stack Right Captain Hook



# Stack Right Captain Hook

## Coaching Notes

### How to run the play

Section notes...

### Coaching Points

Section notes...

## Stack Right Single Motion

